The Draft Public Realm Strategy includes chapters relating to the planning policy background and context, public realm analysis and strategy area, design principles and proposed street furniture. The Strategy sets out a number of design principles and public realm projects should:

- aim to reduce the amount of street clutter, including unnecessary items of furniture and signs
- accommodate the needs of people with disabilities
- create a City Centre which is legible and clearly defined, based on the three categories of spaces
- promote low vehicle speeds to encourage a safer pedestrian environment
- provide materials within the public realm which are robust and visually appealing
- form a coherent palette of street furniture and materials which establish a character or theme for the City Centre.

A digital copy of the full Public Consultation Draft Public Realm Strategy can be downloaded or viewed at the following website:

http://www.gloucester.gov.uk/cityplan

‘Printed copies are also available to view at the Reception of the City Council offices, the Guildhall and all the public libraries. If you have any comments, please email or write using the contact details shown below.

The 6 week public consultation runs from 6th March to 19th April.

**Contact**

Gloucester City Council
Planning Policy and Heritage Service
Herbert Warehouse
The Docks
Gloucester
GL1 2EQ

www.gloucester.gov.uk
heretohelp@gloucester.gov.uk
01452 396396
A Public Realm Strategy for Gloucester

This leaflet has been produced to promote the public consultation of the Draft Public Realm Strategy.

The public realm belongs to everyone, it is part of our everyday lives and it is where we move and meet on a daily basis. It is the places we pass through on our journeys and the spaces we use for outdoor activities and social interaction.

Public realm shapes the image of the places we inhabit, it creates identity and distinctiveness and influences how others see us. Public realm comprises the streets, squares, parks, green spaces and other outdoor places that require no key to access them and are available, without charge for everyone to use.

The Gloucester Public Realm Strategy sets out a number of guiding principles which should be used to improve the public realm within the City Centre. The strategy should be used not just when designing major redevelopment sites, but also in the day-to-day maintenance of the existing public realm within the City Centre.

The Categories of Spaces plan opposite shows the three main types of public realm within the area covered by the strategy. Each category has its own distinct character and certain types of materials which are suggested for use in those areas. The Cathedral and it’s precincts, the Gate Streets and the Docks and Quays areas, combine to form the most important focus for the highest quality public realm.